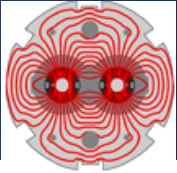


Almost final planning of beam induced quench tests at the end of 2013 run

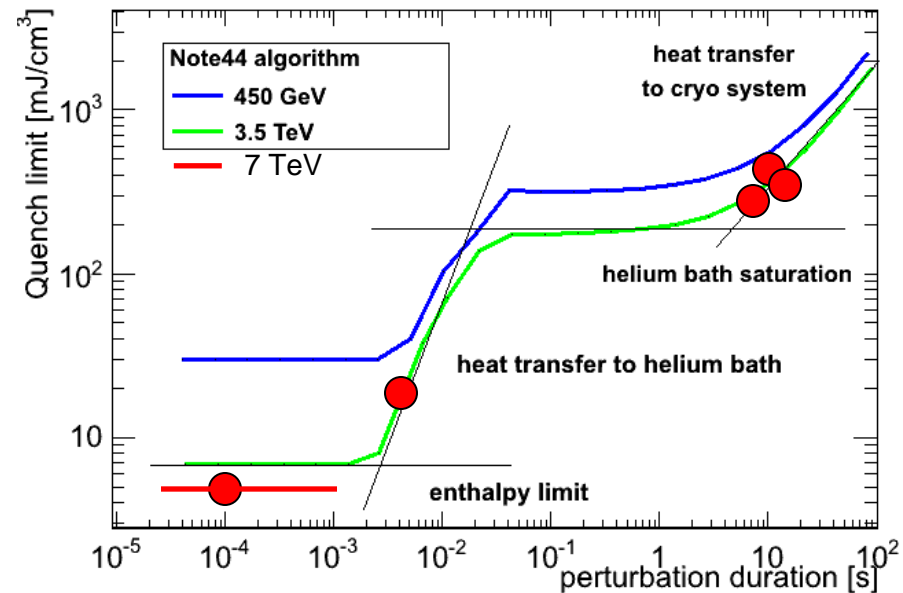
Mariusz Sapinski BE/BI

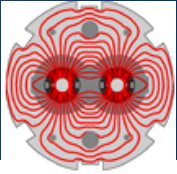
for Quench Test Strategy WG

LHC Machine Committee, 2013/01/30

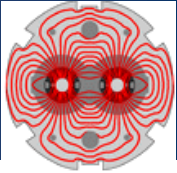


1. We were asked to investigate collimation limits due to quench and UFO-timescale quench limit
2. Five tests are proposed:
 - 3 addressing quench limit at steady state (two collimation tests and steady-state with orbital bump test)
 - One addressing UFO
 - One addressing ultra-fast losses (e.g. asynchronous dump)
3. All tests **on B2**.
4. MPP and QTSWG: collimation proton test and fast losses with ADT tests have **the highest priority**.

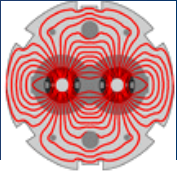




Test name	Status
ADT Fast Losses	Draft for discussion: EDMS 1263345
Ion collimation tests	Draft for discussion: send to EDMS
Proton collimation test	Draft for discussion: send to EDMS
Steady state with orbital bump	Draft for discussion: EDMS 1263798
Q6 injection	Draft for discussion: EDMS 1263797



1. ~~ADT and instrumentation setting for very low intensity beam~~ In the machine now
 - ~~For ADT fast losses~~
2. **Installation of scope in 12L6**
 - For ADT fast losses and steady-state with orbital bump tests
 - Need 2 hours access in IP6 (tunnel)
 - Expert not here next week!
 - Concerns about radiation to the scope
 - Proposed time: this week or Sunday 10/2?
3. **Betatron loss maps for extra-relaxed collimator settings (when doing other loss maps)**
4. Installation of scope in IR8
 - Need 0.5 h access to QPS rack – installation easier than scope in 12L6
 - Can be done during quench test period (recovery from quench)
5. Calibration of constant loss rate with ADT (can be done as a part of loss maps)
6. Probably short access (IR8) to change power converter limit for Q6 magnet



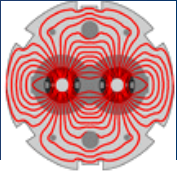
1. Need to estimate quench limit in UFO timescale
2. Basic algorithm:
 - Inject 10 pilot bunches (Single scheme), ramp
 - Make orbital bump in Q12L6
 - Scrape 1st bunch using ADT vertical excitation
 - Measure intensity with AGM
 - When reached the demanded intensity (a few $1e8$) stop scraping
 - Excite with ADT in horizontal plane
 - Repeat procedure for next bunch

3. Collimators: open horizontal

4. Loss:

Duration	Loss MQ12L6 [charges]
1-10 ms	$1.e8-5.e9$

5. Beam screen issue: conservative estimations by A.Lechner: $T_{max} < 145$ K,
more realistic: 55 K



1. Exploring the limits of the collimation
2. Impossible to quench with tight collimation settings so:
3. Use extra relaxed settings (like in 2011, with additional retraction of TCS by 1 sigma)
4. Validation of settings needed: betatron loss maps and async beam dump
5. Loss maps well before test – need a couple of days to prepare and discuss BLM thresholds
6. First ramp with 3 bunches to calibrate ADT, then several ramps.
7. Plan minimum: 500kW loss (as in 2011) but time 10 s (it was 1 s) and worse cleaning
8. FLUKA simulations ongoing, maybe try 1 MW losses.

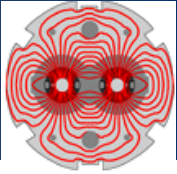
9. Beam:

ch/bunch	bunch/train	Nb. trains	total int [charges]
1.2e11	144	1-3	1.7-5.2e13

10. Loss:

Duration[s]	Peak Power Loss [kW]	Peak Loss Q8 [charges/s]
10	500	3e9

5-10 MJ over a few seconds - regular losses during ramp/squeeze

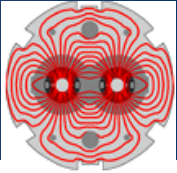


1. Do the same as for protons but for a very specific ion loss pattern
2. Use nominal collimation settings – cleaning efficiency factor 100 worse than for protons
3. Considerations:
 - no more ions in the oven
 - high probability to quench
4. Beam:
 - 3 bunches for ADT setup (for constant loss rate, as for protons)
 - 1-2 fills for quenching:

ch/bunch	ions/bunch	bunch/train	Nb. trains	total int [charges]	total int [ions]
1.23e10	1.5e8	24	3	8.7e11	1.1e10

1. Loss:

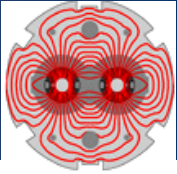
Peak Loss TCP [charges/s]	Duration[s]	Peak Power Loss [kW]	Peak Loss Q9/Q11/Q15 [charges/s]
1.8e11	5	112	1.8e9



1. It probes very fast loss timescale (quench limit without helium contribution)
2. Well defined loss pattern – high precision test – a lot of simulations done recently
3. It is done with magnet current corresponding to ~ 7 TeV (commissioned in 2008)
4. Beam:
 - Injection and dump mode, NO RAMP
 - Shooting on closed TCLIB collimator in front of Q6L8
5. Collimators: close all to be sure no beam circulating
6. Rather short test (3-5 hours), fast recovery of standalone magnet.

ch/injection

Up to $1e11$

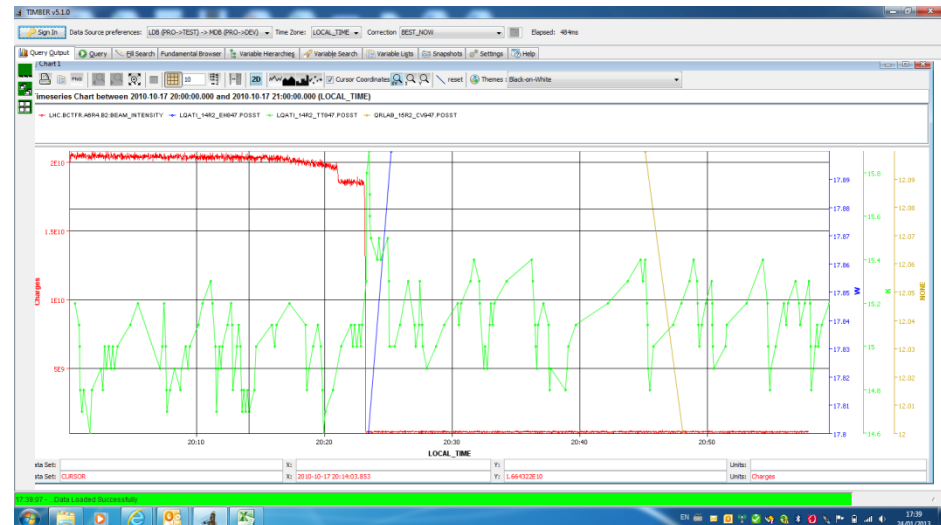


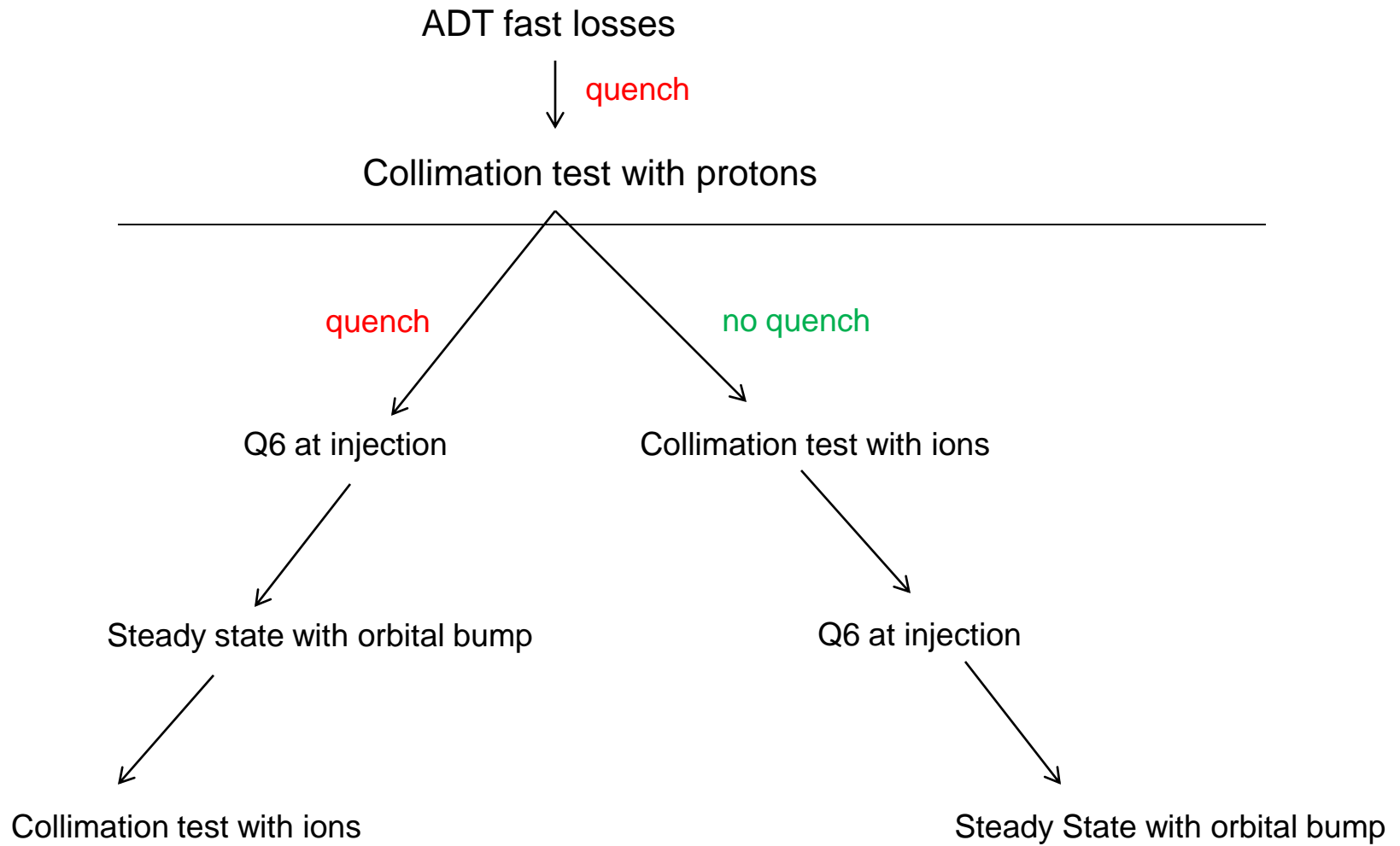
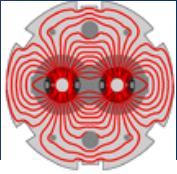
1. Steady-state test aiming for precision (a lot of simulations done)
2. If at the end: fill LHC, shut down the injectors and continue with the test on Wednesday before midday.

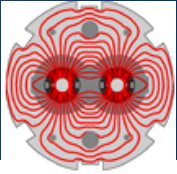
3. Beam:

ch/bunch	Nb. bunches	Total Intensity [charges]
1e10	3x12	<3e11

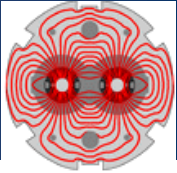
4. Collimators: open horizontal
5. Beam screen temperature during quench test in 2010:



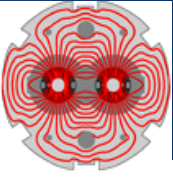




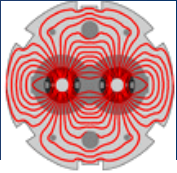
test	Charges/bunch	No of bunches	Total intensity	Filling scheme
ADT fast	5e9	10	5e10	Single_10b_4_2_4
Coll protons	1.2e11	144	5.4e13	50ns_144b_144bpi
Coll ions	1.2e10	72	2.8e12	200ns_72b_24bpi
Q6	Up to 1e11	1/inj	1e11	injection
Steady-state bump	1e10	3x12	3e11	Single_10b_4_2_4



1. We have (asymptotically) agreed on planning:
 - Start with **ADT fast losses** and **Collimation with protons**
 - Do the other 3 tests in function of time left and results of the Collimation with protons
2. The **ADT fast loss** calibration done – looks OK
3. MPP documents in the system – for comments
4. Still needed loss maps, accesses, we try to fit it in current schedule.



Spare slides



Relaxed settings+ opening of secondaires by 1 sigma (wrt 2011)

factor 3 for losses in the magnet (DS)

Min set of validation (1 fill):

- betatron loss map
- async dump

500 kW - baseline, more - to be seen later (FLUKA) - up to extra factor 2.

Loss pattern: as in 2011 + loss map to be done during one of validation fills during species change or maybe today (needed for BLM threshold adjustment)

First fill:

one fill with 3 bunches for ADT setup (safe beam flag) - end with async dump

Followed by 2-3 fills with one train with 144 bunches, later maybe 2-3 trains (as an option, discussed by MPP).

5-10 MJ over a few seconds - regular losses seen during ramp/squeeze